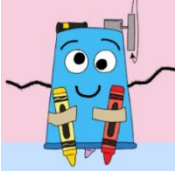






# Design and Technology Overview

	Autumn		Spring		Summer	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	<b>Structures: Junk Modelling</b> 		<b>Textiles: Bookmarks</b> 		<b>Structures: Boats</b> 	
Year 1	<b>Textiles: Puppets</b> 		<b>Structures: Stable Structures</b> 		<b>Cooking &amp; Nutrition: smoothies</b> 	
Year 2		<b>Structures: Baby bear's chair</b> 		<b>Mechanism: Making a moving monster</b> 		<b>Mechanism: Fairground wheel</b> 
Year 3	<b>Food: Eating seasonally</b> 		<b>Digital world: Electronic Charm</b> 		<b>Structures: Constructing a castle</b> 	
Year 4		<b>Electrical systems: Torches</b> 		<b>Mechanical systems: Making a slingshot car</b> 		<b>Structure: Pavilions</b> 

# Design and Technology Overview

<b>Year 5</b>	<b>Electrical systems: Doodlers</b> 		<b>Mechanical systems: Making a pop-up book</b> 		<b>Food: Cooking and Nutrition</b> 	
<b>Year 6</b>		<b>Textiles: Waistcoats</b> 		<b>Structure: Playgrounds</b> 		<b>Digital world: Navigating the world</b> 